

# Fast Nielsen–Thurston Classification

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Algorithms in Complex Dynamics and Mapping Class Groups

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Any  $[f] \in \text{MCG}(S)$  has a representative which is either

1. periodic:  $\phi^n = \text{id}$  for some  $n \neq 0$ , or
2. reducible:  $\phi(C) = C$  for some 1-submanifold  $C$ , or
3. pseudo-Anosov: there exists two transverse measured foliations  $(\mathcal{F}^s, \mu^s)$ ,  $(\mathcal{F}^u, \mu^u)$  and a number  $\lambda > 1$

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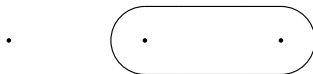
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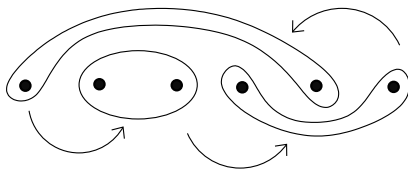


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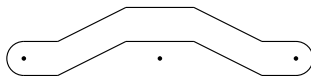
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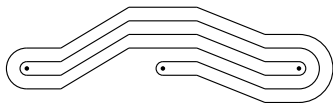
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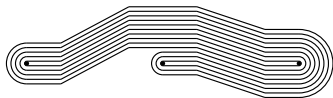
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## Nielsen–Thurston Classification Problem

Given  $[f] \in \text{MCG}(S)$  determine its Nielsen–Thurston type and,

- ★ if periodic: find its order,
- ★ if reducible: find its reducing curves,
- ★ if pseudo-Anosov: find  $(\mathcal{F}^s, \mu^s)$ ,  $(\mathcal{F}^u, \mu^u)$  and  $\lambda > 1$ .

# History

## ► Higher genus surfaces

- ★ Thurston (1970's)& Mosher (1982): exponential.
- ★ Bestvina–Handel (1995): exponential, implemented by Toby Hall for  $D_n$  and Peter Brinkman for higher genus surfaces.
- ★ Hamidi–Tehrani–Chen (1996): exponential.
- ★ Koberda–Mangahas (2014): exponential.
- ★ Bell–Webb (2016): NP and co-NP.

## ► Braids

- ★ Los (1993): quadratic.
- ★ Bernadete–Gutierrez–Nitecki (1995), Calvez (2013): quadratic time algorithm, Garside structure of  $B_n$  is used.

# Main Theorem

Theorem in progress (Margalit–Taylor–Strenner–Y.)

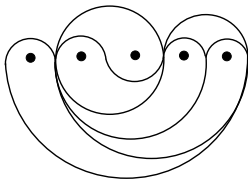
*There exists a quadratic time algorithm to solve the Nielsen–Thurston classification problem.*

Theorem (Bell–Webb)

*Polynomial time algorithm to determine the Nielsen–Thurston classification type and find reducing curves, order and translation length in the curve complex.*

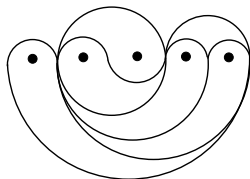
# Basic Notions and Terminology

Throughout the talk we work on  $D_n$ .



# Basic Notions and Terminology

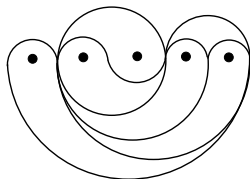
The results apply to any surface.



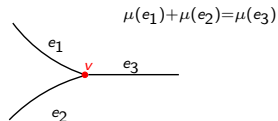
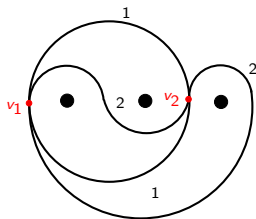


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Throughout the talk **standard train tracks** will be used.

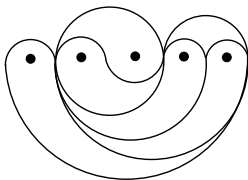


- ★ A measured train track is assigned with a **transverse measure**  $\mu \in \mathcal{W}(\tau)$ :

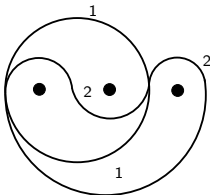


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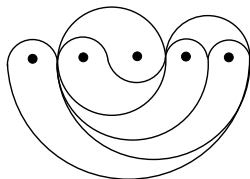


- ★ Curves/measured foliations are **carried** by  $\tau$  if they arise from some transverse measure on  $\tau$ :



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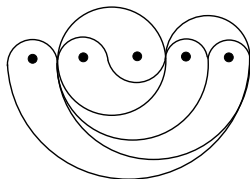


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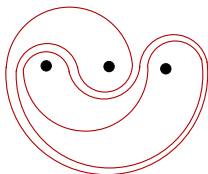


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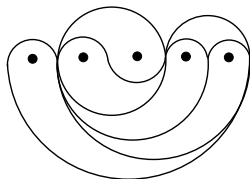
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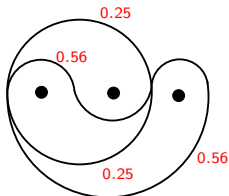
$$C \prec \tau$$

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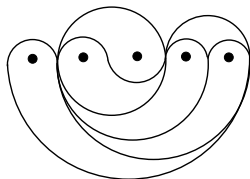


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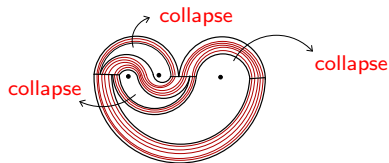


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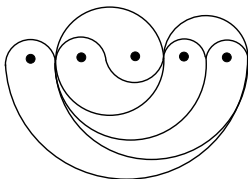
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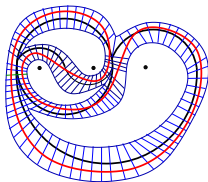
$$(\mathcal{F}, \mu) \prec \tau$$

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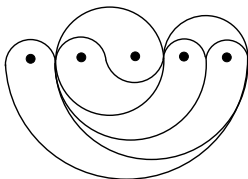
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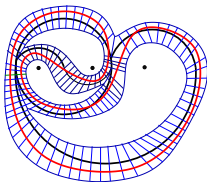
$C$  and  $\mathcal{F}$  can smoothly be embedded inside  $\mathcal{N}(\tau)$ :

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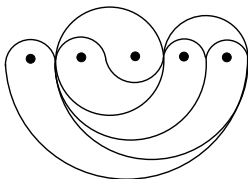


$\mathcal{MF}(\tau) \rightarrow \mathcal{W}(\tau)$  is a homeomorphism.

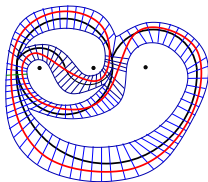


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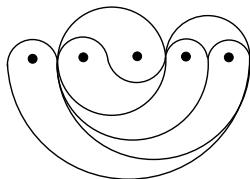
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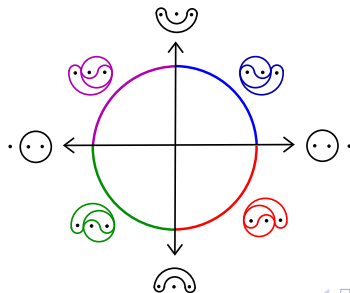
Train tracks define charts on  $\mathcal{MF}$  and  $\mathcal{PMF}$ .

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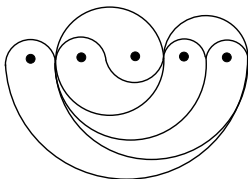


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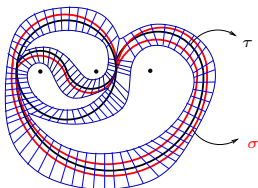


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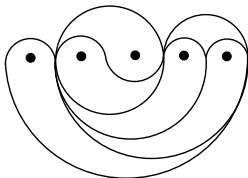
- ★ Similar definition when a train track is carried by another train track:



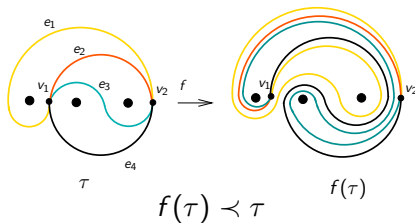
$$\sigma \prec \tau$$

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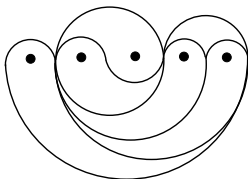


★  $\tau$  is **invariant** if  $f(\tau) \prec \tau$ .

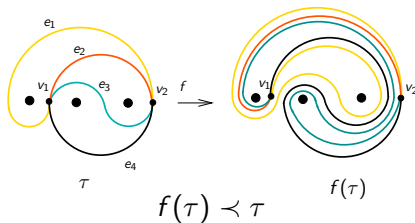


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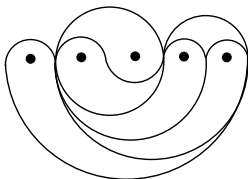


$$\star \mathcal{W}(f(\tau)) \subseteq \mathcal{W}(\tau).$$

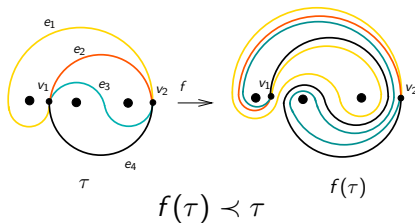


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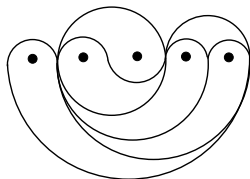


★ By Brouwer Fixed Point Theorem  $f$  has a **fixed point** in  $\mathcal{W}(\tau)$ .

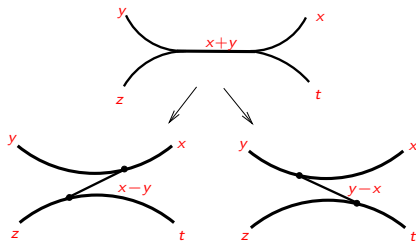


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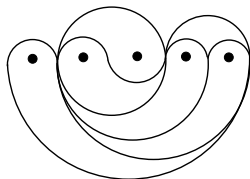


- ★ One way to create  $\sigma$  carried by  $\tau$  is to split  $\tau$ :

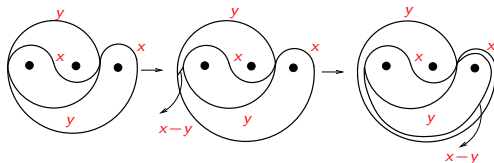


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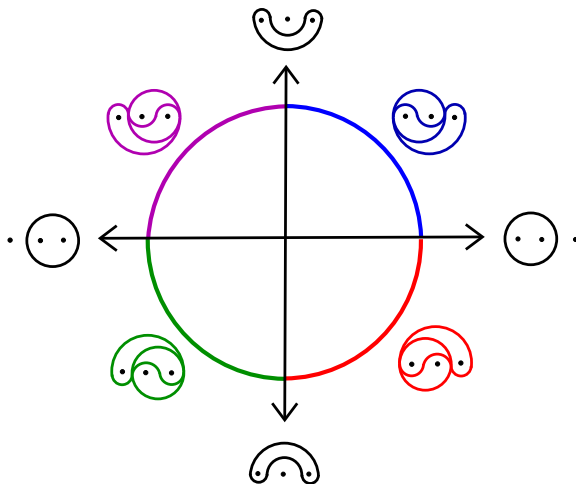


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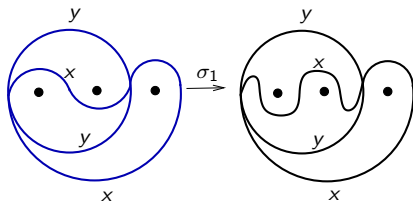


## Charts on $\mathcal{PMF}$

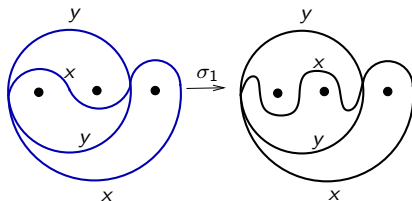


MCG induce piecewise linear action on  $\mathcal{PMF}$ .

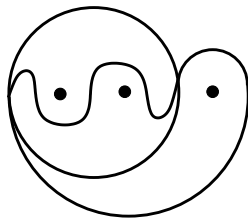
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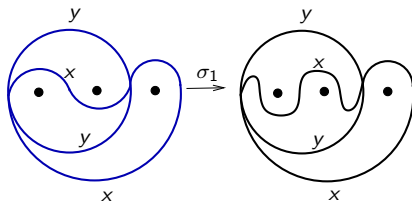
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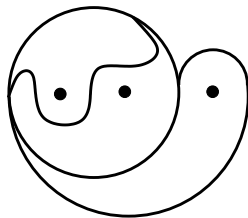
► If  $x < y$



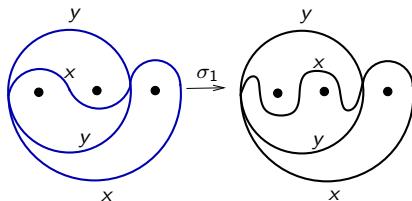
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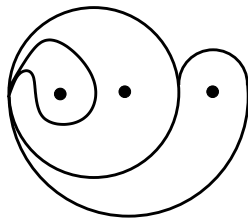
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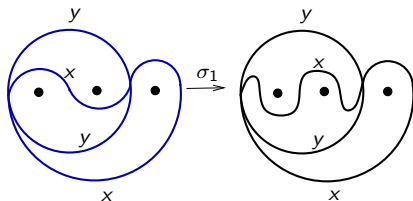
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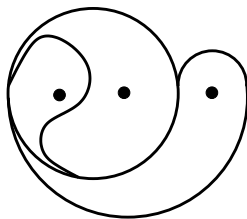
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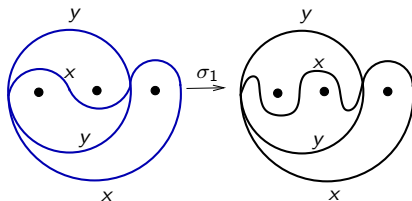
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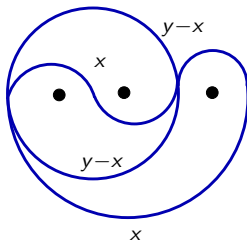
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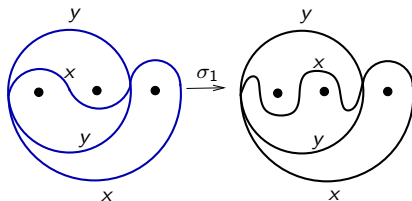
# Piecewise Linear Action on $\mathcal{PMF}$



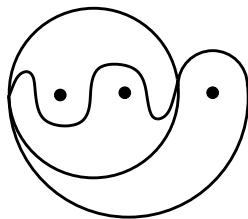
► If  $x < y$  the blue chart is mapped back to itself.



# Piecewise Linear Action on $\mathcal{PMF}$

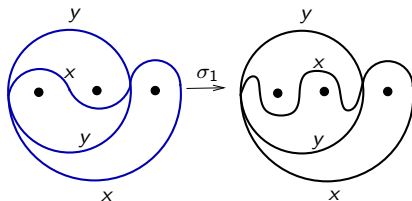


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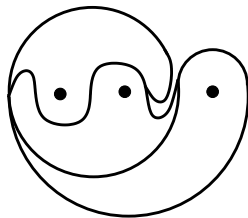




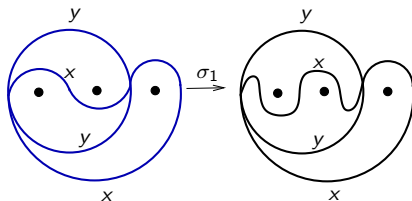
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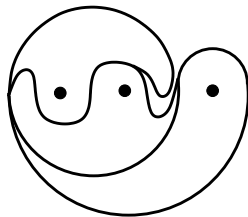
► If  $x > y$



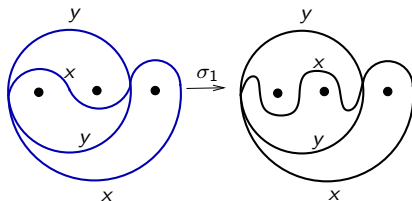
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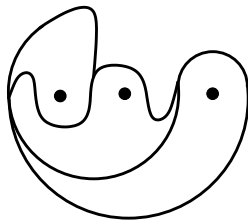
► If  $x > y$



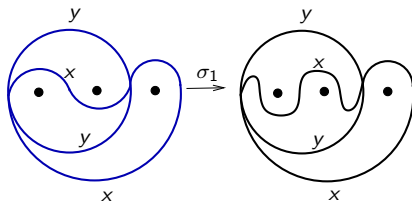
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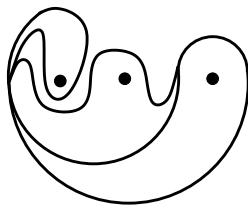
► If  $x > y$



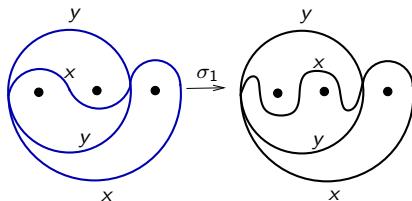
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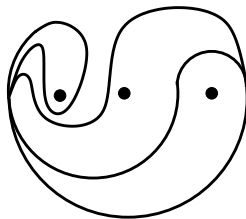
► If  $x > y$



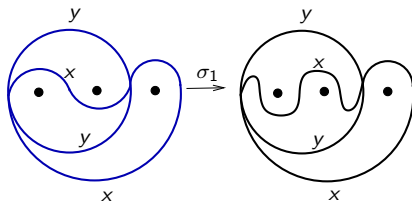
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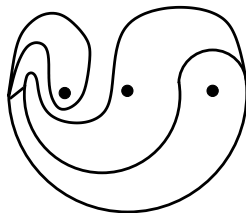
► If  $x > y$



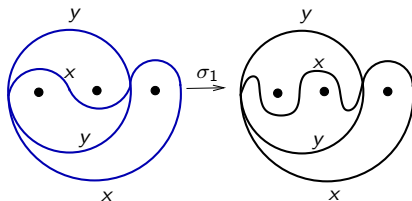
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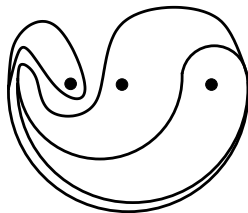
► If  $x > y$



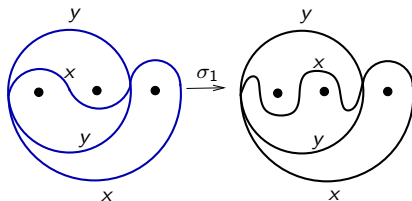
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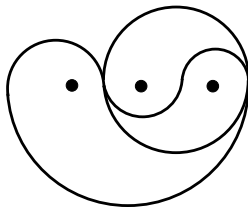
► If  $x > y$



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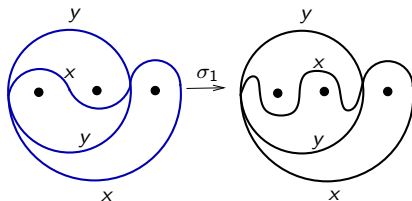


► If  $x > y$

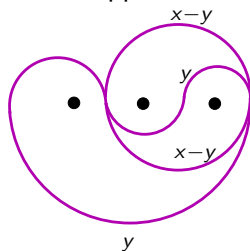




# Piecewise Linear Action on $\mathcal{PMF}$

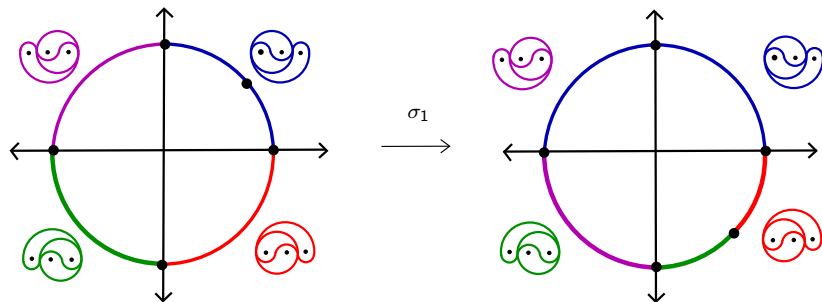


► If  $x > y$  the blue chart is mapped to the purple chart.



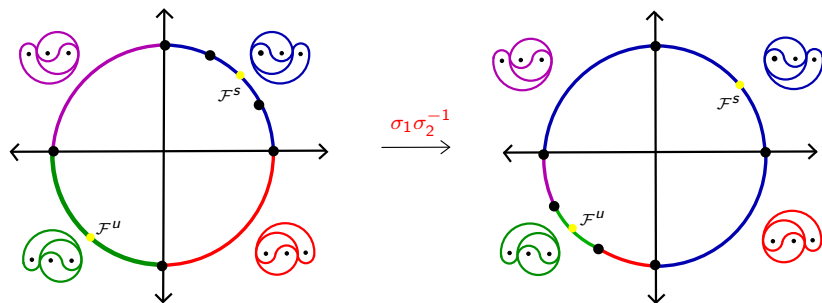
# Piecewise Linear Action on $\mathcal{PMF}$

$\mathcal{MCG}$  induce **piecewise linear action** on  $\mathcal{PMF}$ .



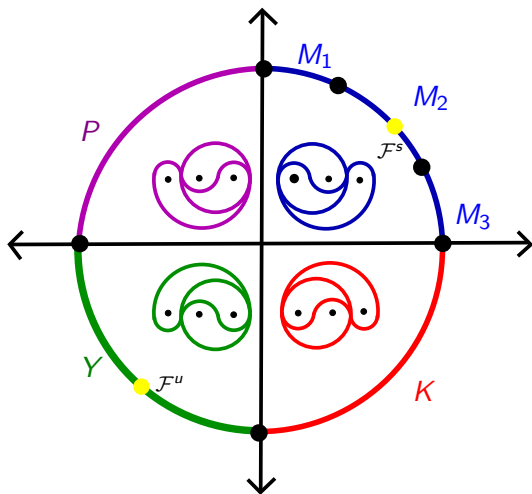
# Piecewise Linear Action on $\mathcal{PMF}$

$\mathcal{MCG}$  induce **piecewise linear action** on  $\mathcal{PMF}$ .



Action of a **pseudo-Anosov** mapping class on  $\mathcal{PMF}$ .

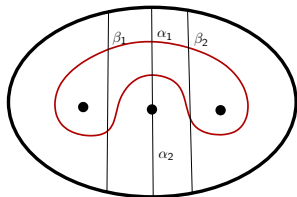
# Piecewise Linear Action on $\mathcal{PMF}$



$$M_1 \rightarrow P \rightarrow Y \curvearrowright, M_3 \rightarrow K \rightarrow Y \curvearrowright, M_2 \rightarrow M$$

# Dynnikov's coordinates

Other coordinates could also be used.



$$\rho(\mathcal{L}) = (-1; 0)$$

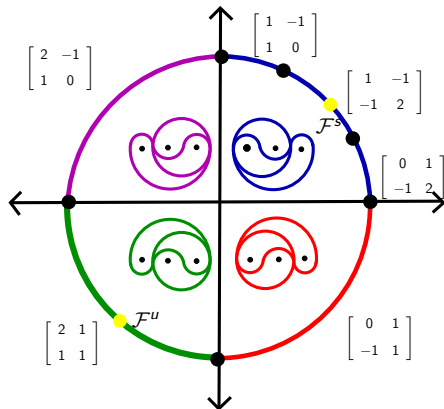
$$a_i = \frac{\alpha_{2i} - \alpha_{2i-1}}{2} \quad ; \quad b_i = \frac{\beta_i - \beta_{i+1}}{2}$$

$$a'_{i-1} = [a_{i-1}(1 + b_{i-1}) + a_i b_{i-1}] ,$$

$$b'_{i-1} = \left[ \frac{a_i b_{i-1} b_i}{a_{i-1}(1 + b_{i-1})(1 + b_i) + a_i b_{i-1}} \right]$$

$$a'_i = \left[ \frac{a_{i-1} a_i b_i}{a_{i-1}(1 + b_i) + a_i} \right] ,$$

$$b'_i = \left[ \frac{a_{i-1}(1 + b_{i-1})(1 + b_i) + a_i b_{i-1}}{a_i} \right] ;$$

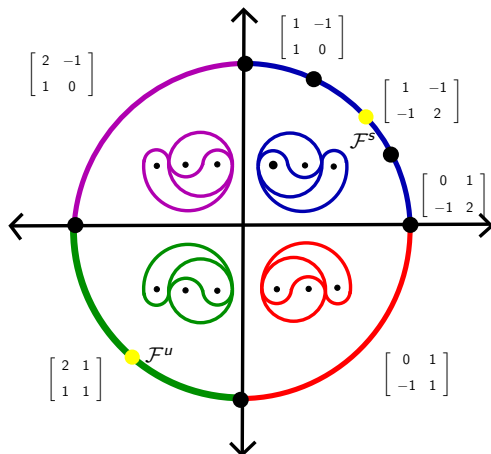


$$M_1 \rightarrow P \rightarrow Y \rightarrow M_3 \rightarrow K \rightarrow Y \rightarrow M_2 \rightarrow M$$

# pseudo-Anosov action on $\mathcal{PMF}$

## Theorem (Thurston)

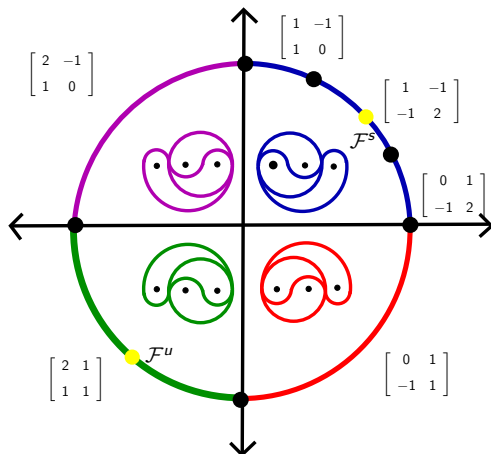
$\mathcal{PMF}$  has PIP structure (that is, locally described by integer matrices).



# pseudo-Anosov action on $\mathcal{PMF}$

## Theorem (Thurston)

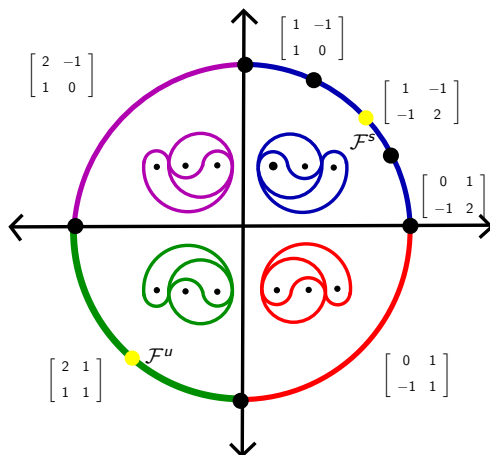
A pseudo-Anosov mapping class  $[f]$  has two fixed points, and both lie on  $\mathcal{PMF}$ :  $[\mathcal{F}^u, \mu^u]$  and  $[\mathcal{F}^s, \mu^s]$ .



# pseudo-Anosov action on $\mathcal{PMF}$

## Theorem (Thurston)

Every point (other than  $[\mathcal{F}^s, \mu^s]$ ) converges to  $[\mathcal{F}^u, \mu^u]$  on  $\mathcal{PMF}$  under  $[f]$ .

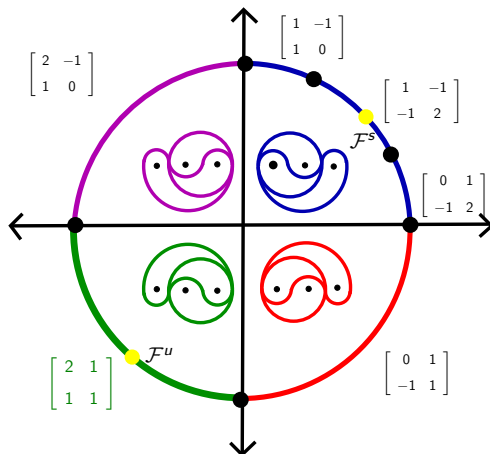




# pseudo-Anosov action on $\mathcal{PMF}$

## Goal

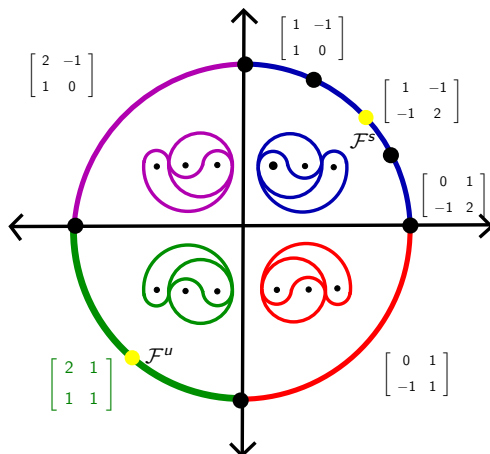
Compute the *attracting linear region* on  $\mathcal{PMF}$ , the piece which contains  $[\mathcal{F}^u, \mu^u]$  and on which  $[f]$  acts linearly.



# pseudo-Anosov action on $\mathcal{PMF}$

## Goal

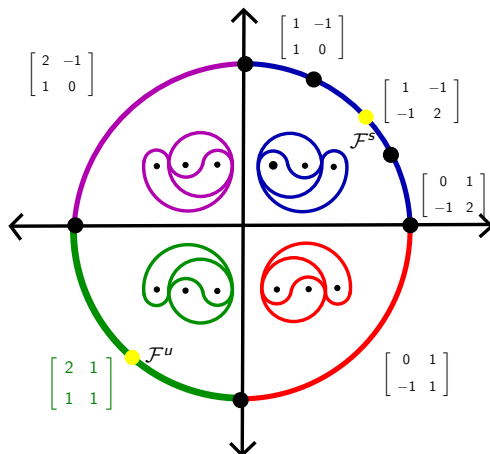
Compute the *attracting matrix*, the matrix acting on the attracting linear region.



# pseudo-Anosov action on $\mathcal{PMF}$

## Goal

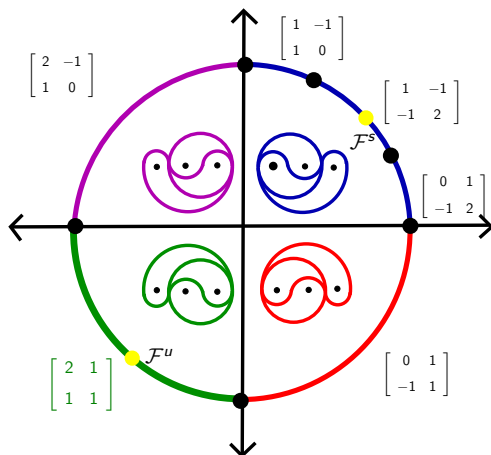
The way we actually find such *attracting regions* is to find an *invariant train track*.



# pseudo-Anosov action on $\mathcal{PMF}$

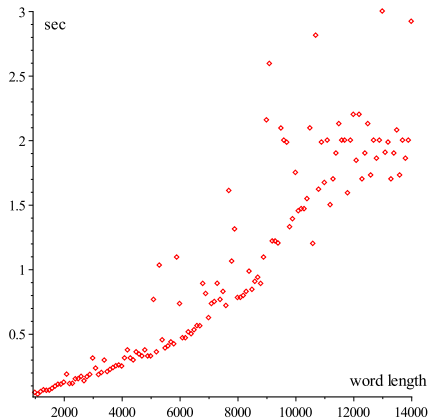
## Approach

*Use iteration.*



# How fast is it to reach attracting linear pieces?

Thurston : “Every other point... tends rather quickly toward the attracting point under iteration...”



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Thurston : “Every other point... tends rather quickly toward the attracting point under iteration...”

## Example

Take

$$\beta = \sigma_1^{-1} \sigma_2^{-3} \sigma_3^{-5} \sigma_1^4 \sigma_2^{-2} \sigma_3^{-1} \sigma_1 \sigma_2 \sigma_3^{-2} (\sigma_2 \sigma_3^{-2})^{19} \sigma_1^{-8} \sigma_3^{-1} \sigma_1^{-2} \sigma_2^2 \sigma_3^{-1} \sigma_1^{-1} \sigma_2 \sigma_3 \sigma_1 \sigma_2^{-1} \sigma_3^{-1}.$$

with  $\lambda \approx 8.6 \times 10^{14}$ .

- ▶ Train track program stops working.
- ▶ Attracting matrix is found in 0.001 seconds.

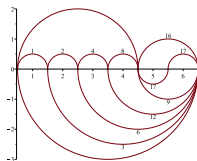
$$\begin{bmatrix} -68900596045753 & 200002959211464 & 146825523685804 & -943752747512 \\ -181490417757959 & 526825930446403 & 386751743244292 & -2485930314639 \\ -188609831321041 & 547491989409364 & 401923043417627 & -2583447121425 \\ 76020009608848 & -220669018174468 & -161996823859176 & 1041269554295 \end{bmatrix}$$

# How fast is it to reach invariant train tracks?

## Theorem (Margalit–Taylor–Strenner–Y.)

Fix some family of *standard* train tracks  $\{T_i\}$  and a curve  $c$ . Given a  $pA$  mapping class  $[f]$  there is an *invariant* train track  $\tau$  such that

- ★  $\tau \prec T_i$  for some  $i$ , and
- ★  $f^Q(c) \prec \tau$  for some  $1 \leq Q \leq (\text{constant})|\chi(S)|^2$  (up to diagonal extension).

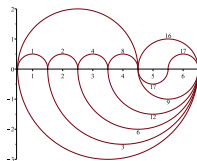
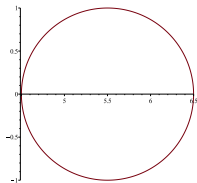


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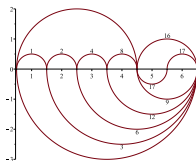
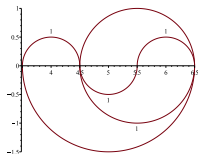


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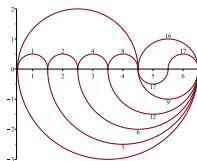
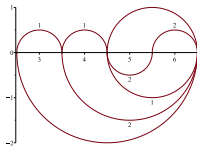


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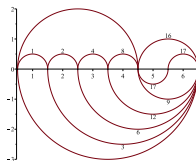
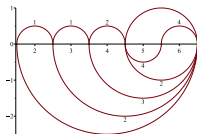


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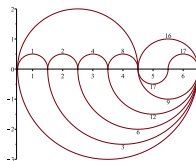
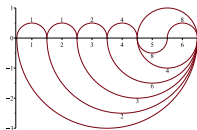


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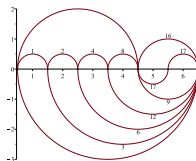
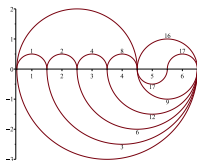


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# How fast is it to reach invariant train tracks?

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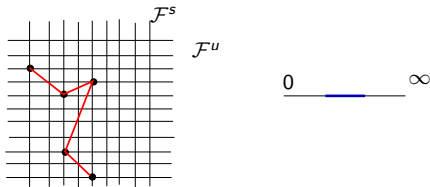
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**Proof.** Key idea: “Slope of a curve”  $\rightsquigarrow$  range of slopes of saddle connections when pulled tight in the flat structure.



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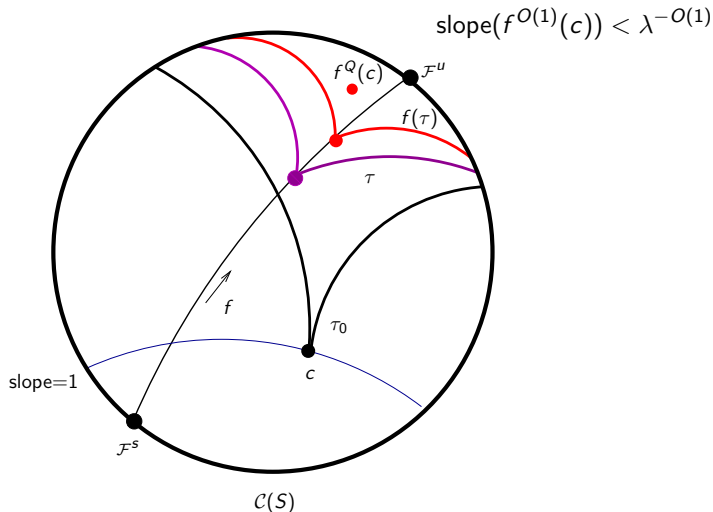
**Proof.** Key idea: “Slope of a curve”  $\rightsquigarrow$  range of slopes of saddle connections when pulled tight in the flat structure.

F1.  $\text{slope}(f^k(c)) = \lambda^{-2k} \text{slope}(c)$

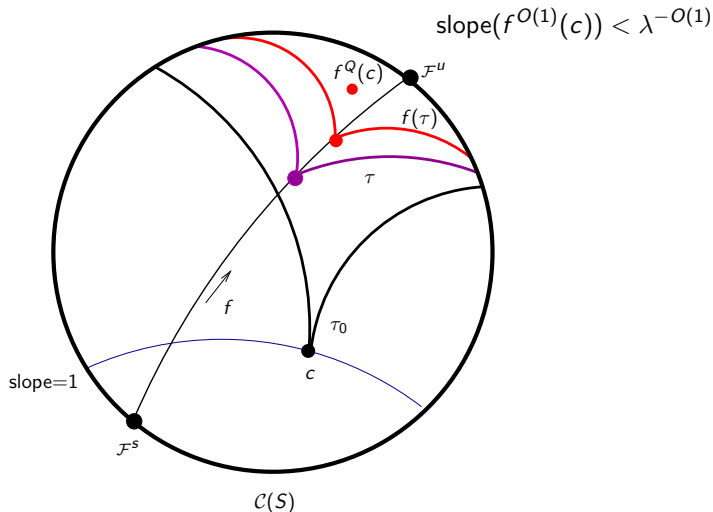
F2. If  $\mathcal{F}^u \prec \tau$  and  $\text{slope}(c) \ll \text{slope}(\tau)$ , then  $c \prec \tau$  (up to diagonal extension).



# How fast is it to reach invariant train tracks?

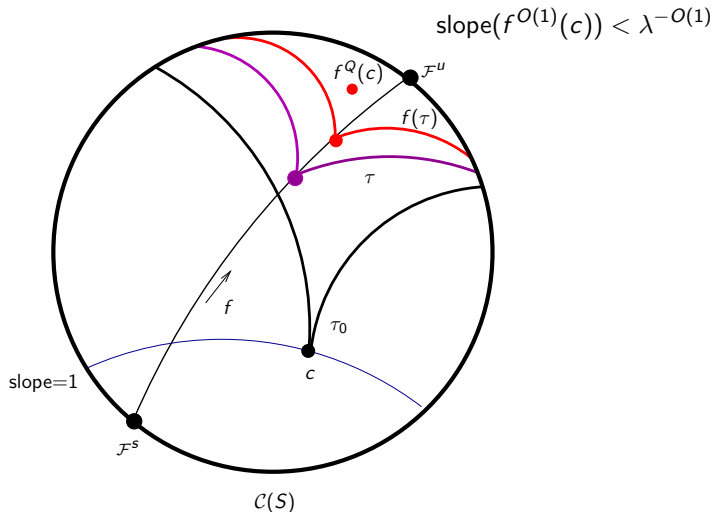


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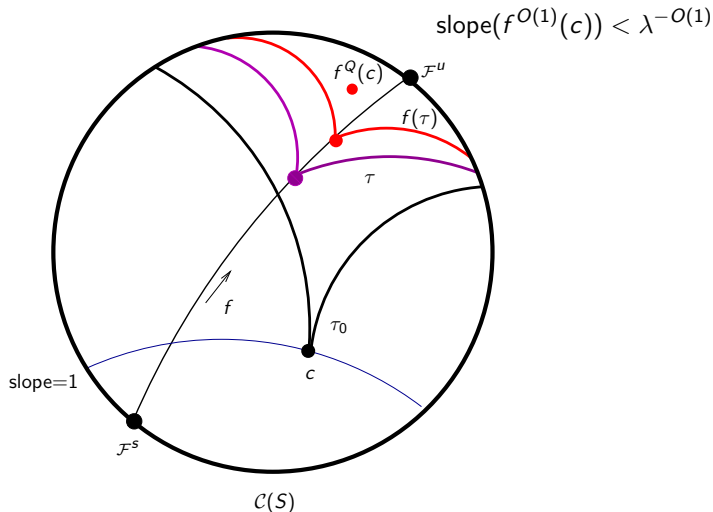
**Agol cycle:** If  $(\mathcal{F}^u, \mu^u) \prec \tau_0$  and  $\tau_0 \rightharpoonup \tau_1 \rightharpoonup \tau_2 \cdots$  is a maximal splitting sequence, then  $\lambda \tau_{n+m} = f(\tau_n)$  for some  $n, m$ .

# How fast is it to reach invariant train tracks?



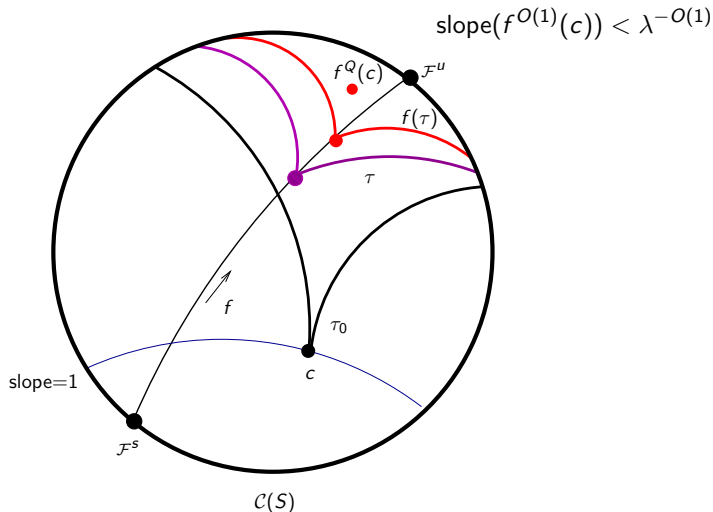
So  $\tau_0$  splits to Agol cycle.

## How fast is it to reach invariant train tracks?



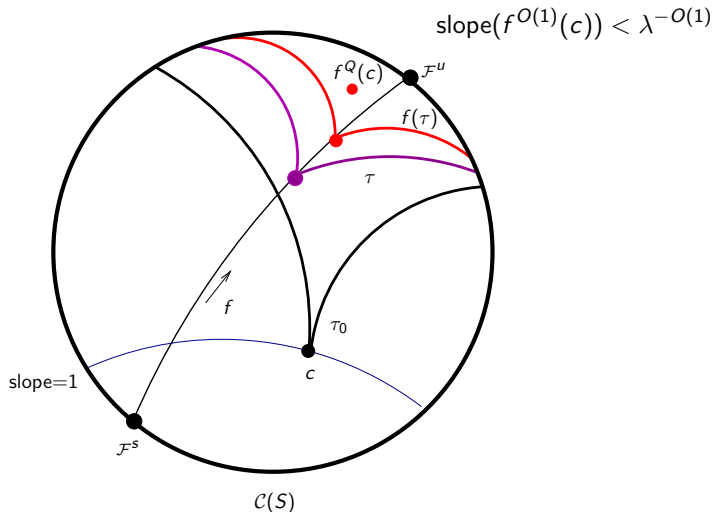
We use **natural splitting sequences** associated to  $f$ :

## How fast is it to reach invariant train tracks?



Apply the generators one by one and split after each generator until the image train track is standard.

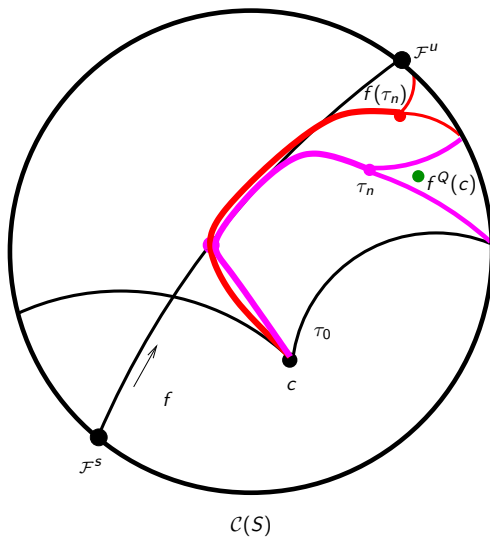
# How fast is it to reach invariant train tracks?



Split towards  $f^Q(c)$ .



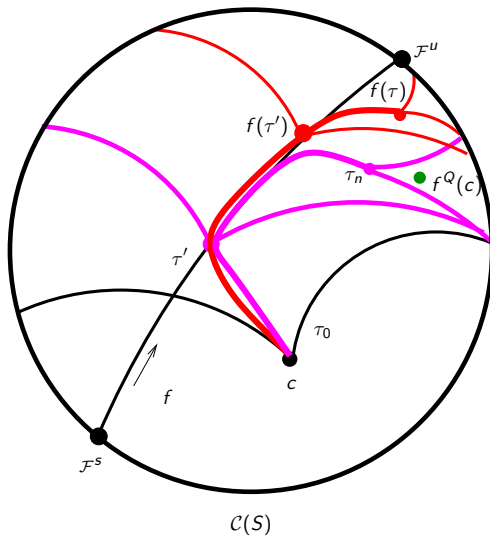
# How fast is it to reach invariant train tracks?



$\tau_n$  may not be invariant because of oversplitting.

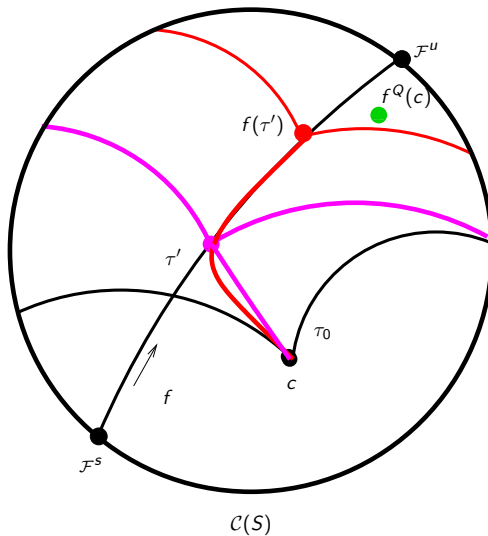


# How fast is it to reach invariant train tracks?



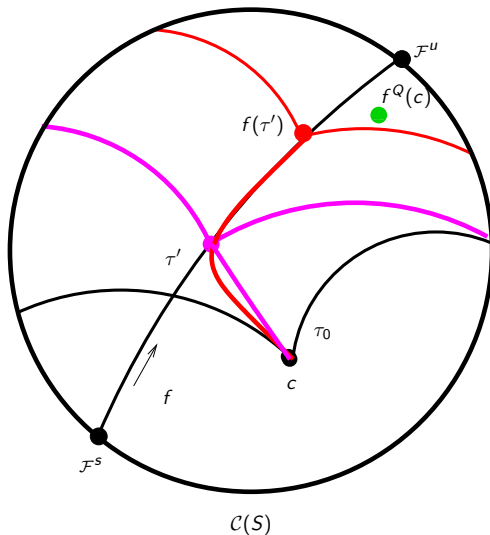
Fold  $\tau_n$  until possible which gives  $\tau'$ .

# How fast is it to reach invariant train tracks?



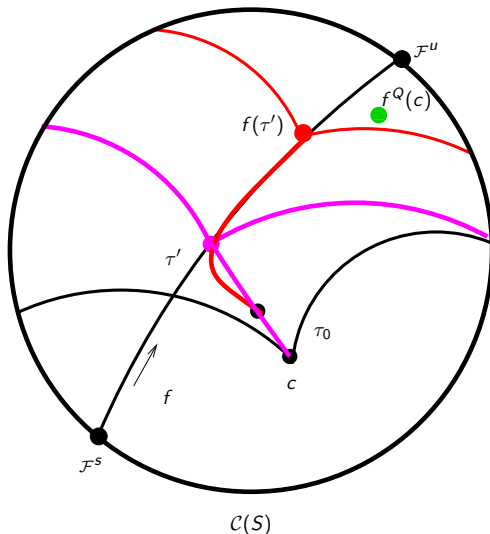
$\tau'$  is an invariant train track for  $f$ .

## How fast is it to reach invariant train tracks?



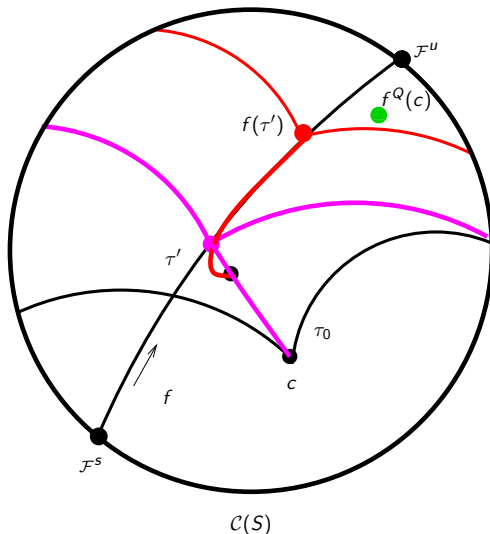
To compute the graph map apply the same splitting sequence to  $\tau_0$  and check how  $f(\tau')$  is carried.

## How fast is it to reach invariant train tracks?



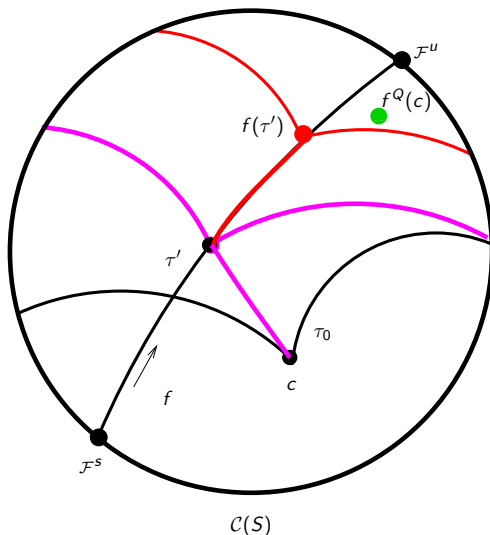
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## How fast is it to reach invariant train tracks?



To compute the graph map apply the same splitting sequence to  $\tau_0$  and check how  $f(\tau')$  is carried.

## How fast is it to reach invariant train tracks?

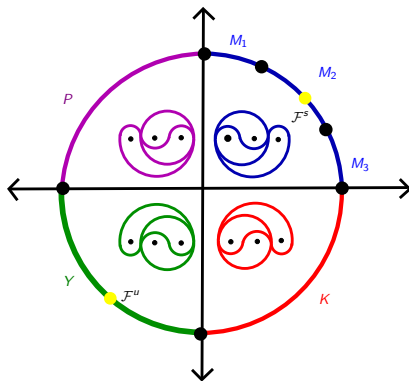


To compute the graph map apply the same splitting sequence to  $\tau_0$  and check how  $f(\tau')$  is carried.

# How fast is it to reach invariant train tracks?

Let  $\beta = \sigma_1 \sigma_2^{-1}$ .

- Take a curve.
- It takes at most 2 iterations to reach  $\tau$  which carries  $(\mathcal{F}^u, \mu^u)$ .

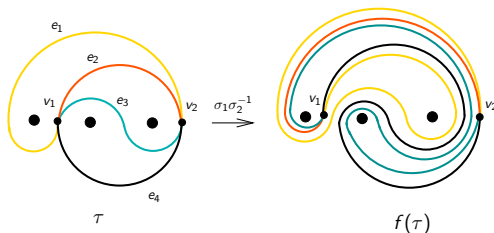


$$M_1 \rightarrow P \rightarrow Y \rightarrow M_3 \rightarrow K \rightarrow Y \rightarrow M_2 \rightarrow M$$

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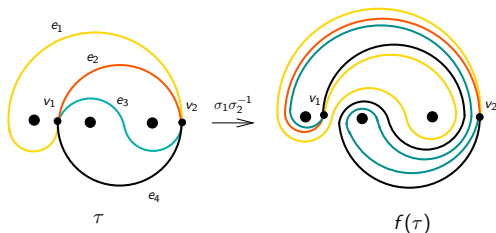




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Let  $\beta = \sigma_1 \sigma_2^{-1}$ .

- Take a curve.
- It takes at most 2 iterations to reach  $\tau$  which carries  $(\mathcal{F}^u, \mu^u)$ .



$$e_1 \rightarrow e_1 + e_2 + e_3$$

$$e_2 \rightarrow e_1$$

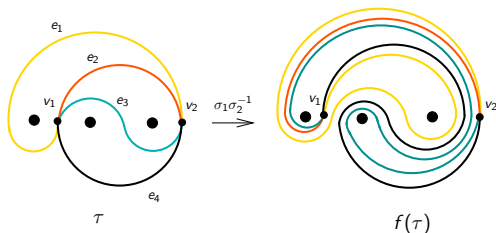
$$e_3 \rightarrow e_2 + e_3 + e_4$$

$$e_4 \rightarrow e_1 + e_3 + e_4$$

# How fast is it to reach invariant train tracks?

Let  $\beta = \sigma_1 \sigma_2^{-1}$ .

- Take a curve.
- It takes at most 2 iterations to reach  $\tau$  which carries  $(\mathcal{F}^u, \mu^u)$ .

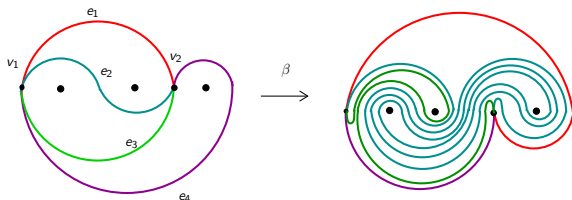


$$T = \begin{pmatrix} 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{pmatrix}, \quad \lambda \approx 2.618$$

# How fast is it to reach invariant train tracks?

Let  $\beta = \sigma_1 \sigma_1 \sigma_1 \sigma_2^{-1} \sigma_1^{-1} \sigma_1^{-1}$ .

- ▶ Take a curve.
- ▶ It takes at most 2 iterations to reach  $\tau$  which carries  $(\mathcal{F}^u, \mu^u)$ .

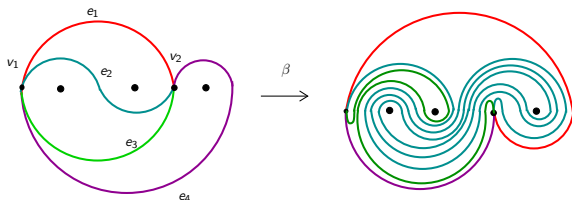


But  $\tau$  is **not** invariant.

# How fast is it to reach invariant train tracks?

Let  $\beta = \sigma_1 \sigma_1 \sigma_1 \sigma_2^{-1} \sigma_1^{-1} \sigma_1^{-1}$ .

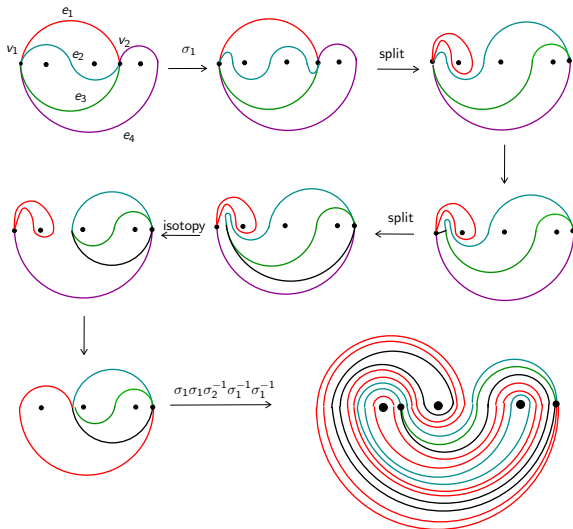
- ▶ Take a curve.
- ▶ It takes at most 2 iterations to reach  $\tau$  which carries  $(\mathcal{F}^u, \mu^u)$ .



**Solution:** Split  $\beta(\tau)$ , apply the same splitting sequence to  $\tau$  and compute **how it is carried**.

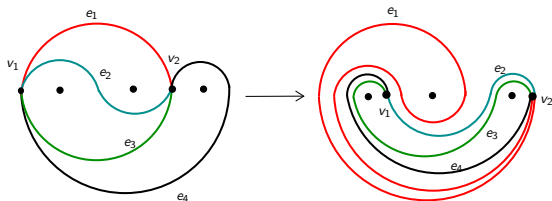
# How fast is it to reach invariant train tracks?

A splitting sequence for  $\beta(\tau)$ :



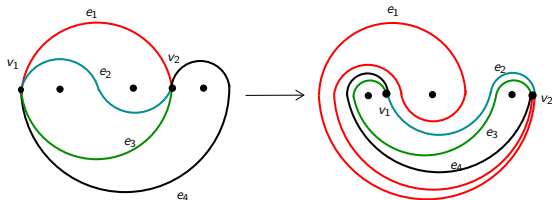
# How fast is it to reach invariant train tracks?

Same splitting sequence for  $\tau$ :

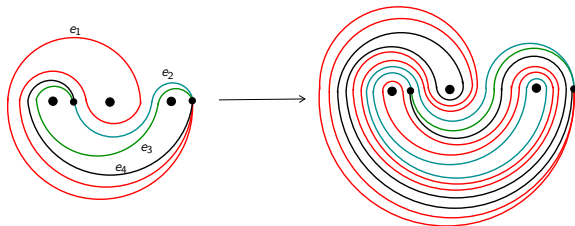


# How fast is it to reach invariant train tracks?

Same splitting sequence for  $\tau$ :

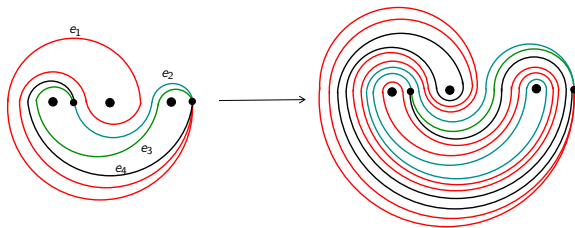


Compute the graph map and the transition matrix.



# How fast is it to reach invariant train tracks?

Compute the **graph map** and the transition matrix.



$$e_1 \rightarrow 2e_1 + e_2 + e_3$$

$$e_2 \rightarrow e_2 + e_3 + e_4$$

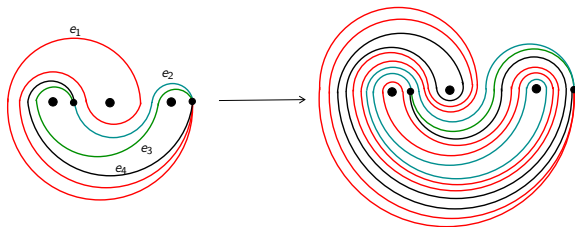
$$e_3 \rightarrow e_2$$

$$e_4 \rightarrow e_1 + e_2$$



# How fast is it to reach invariant train tracks?

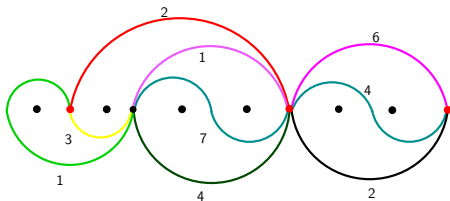
Compute the graph map and the **transition matrix**.



$$T = \begin{pmatrix} 2 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix}, \quad \lambda \approx 2.618$$

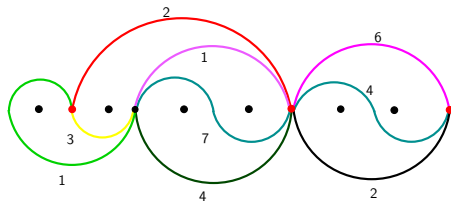
## How about reducibles?

Let  $\beta = \sigma_1 \sigma_3 \sigma_1 \sigma_2^{-1} \sigma_4 \sigma_5^{-1} \sigma_3^{-1} \sigma_1^{-1} \in B_6$ .



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Let  $\beta = \sigma_1 \sigma_3 \sigma_1 \sigma_2^{-1} \sigma_4 \sigma_5^{-1} \sigma_3^{-1} \sigma_1^{-1} \in B_6$ .

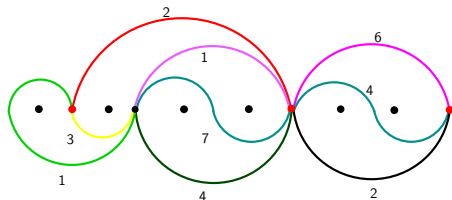


$f(\tau)$  is not invariant.

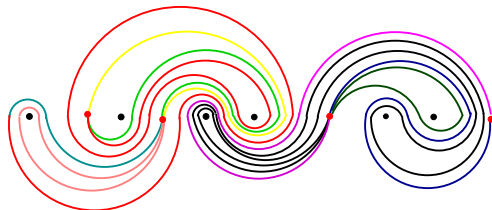


## How about reducibles?

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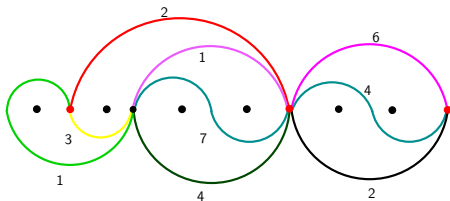


Reducing curves and partial pseudo-Anosovs appear after natural splitting sequence.



## How about reducibles?

Let  $\beta = \sigma_1 \sigma_3 \sigma_1 \sigma_2^{-1} \sigma_4 \sigma_5^{-1} \sigma_3^{-1} \sigma_1^{-1} \in B_6$ .



Work under progress.

